

## ORTHOGONAL MATRICES AND THE TRANSPOSE

### 1. PYTHAGOREAN THEOREM AND CAUCHY INEQUALITY

We wish to generalize certain geometric facts from  $\mathbb{R}^2$  to  $\mathbb{R}^n$ .

**Theorem 1.1.** (*Pythagorean Theorem*) Given two vectors  $\vec{x}, \vec{y} \in \mathbb{R}^n$  we have

$$\|\vec{x} + \vec{y}\|^2 = \|\vec{x}\|^2 + \|\vec{y}\|^2 \iff \vec{x} \cdot \vec{y} = 0.$$

*Proof.* One computes

$$\|\vec{x} + \vec{y}\|^2 = (\vec{x} + \vec{y}) \cdot (\vec{x} + \vec{y}) = \|\vec{x}\|^2 + 2\vec{x} \cdot \vec{y} + \|\vec{y}\|^2.$$

Hence,  $\|\vec{x} + \vec{y}\|^2 = \|\vec{x}\|^2 + \|\vec{y}\|^2 \iff \vec{x} \cdot \vec{y} = 0$ . □

A consequence of this is that for any subspace,  $V \subset \mathbb{R}^n$ ,  $\|\text{proj}_V(\vec{x})\| \leq \|\vec{x}\|$ . To see this, note that  $\vec{x} = \text{proj}_V(\vec{x}) + \vec{x}^\perp$  and two terms are orthogonal. Hence, by the Pythagorean theorem

$$\|\vec{x}\|^2 = \|\text{proj}_V(\vec{x})\|^2 + \|\vec{x}^\perp\|^2 \geq \|\text{proj}_V(\vec{x})\|^2$$

**Theorem 1.2.** (*Cauchy-Schwarz Inequality*) If  $\vec{x}, \vec{y} \in \mathbb{R}^n$ , then  $|\vec{x} \cdot \vec{y}| \leq \|\vec{x}\| \|\vec{y}\|$ .

*Proof.* Suppose  $\vec{y} \neq 0$  (its trivial otherwise). Let  $\vec{u} = \frac{1}{\|\vec{y}\|} \vec{y}$ . If  $V = \text{span}(\vec{y}) = \text{span}(\vec{u})$ , then

$$\text{proj}_V(\vec{x}) = \|(\vec{x} \cdot \vec{u})\vec{u}\| = |\vec{x} \cdot \vec{u}| = \frac{|\vec{x} \cdot \vec{y}|}{\|\vec{y}\|}.$$

Hence,

$$\|\vec{x}\| \geq \|\text{proj}_V(\vec{x})\| = \frac{|\vec{x} \cdot \vec{y}|}{\|\vec{y}\|}$$

multiplying through completes proof. □

Recall, for non-zero  $\vec{x}, \vec{y} \in \mathbb{R}^2$  we observed that

$$\vec{x} \cdot \vec{y} = \|\vec{x}\| \|\vec{y}\| \cos \theta$$

where  $\theta$  was the angle between  $\vec{x}$  and  $\vec{y}$ . The Cauchy-Schwarz inequality implies we can define the angle,  $\theta$ , between non-zero  $\vec{x}, \vec{y} \in \mathbb{R}^n$  in general to be

$$\theta = \arccos \frac{\vec{x} \cdot \vec{y}}{\|\vec{x}\| \|\vec{y}\|}.$$

### 2. ORTHOGONAL TRANSFORMATIONS AND MATRICES

Linear transformations that preserve length are of particular interest. A linear transform  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is *orthogonal* if for all  $\vec{x} \in \mathbb{R}^n$

$$\|T(\vec{x})\| = \|\vec{x}\|.$$

Likewise, a matrix  $U \in \mathbb{R}^{n \times n}$  is *orthogonal* if  $U = [T]$  for  $T$  an orthogonal transformation. That is, for all  $\vec{x}$ ,

$$\|U\vec{x}\| = \|\vec{x}\|.$$

EXAMPLE:  $R_\theta : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ , rotation counter-clockwise by  $\theta$ , is orthogonal.

NON-EXAMPLE: If  $V \neq \mathbb{R}^n$ , then  $\text{proj}_V : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is not orthogonal. Indeed,  $\vec{w} \notin V$  satisfies  $\|\text{proj}_V(\vec{w})\| < \|\vec{w}\|$ .

### 3. PROPERTIES OF ORTHOGONAL TRANSFORMATIONS

Orthogonal transformations are so called as they preserve orthogonality:

**Theorem 3.1.** *If  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is orthogonal and  $\vec{v} \cdot \vec{w} = 0$ , then  $T(\vec{v}) \cdot T(\vec{w}) = 0$ .*

The matrices  $kI_n$  preserve orthogonality, but are only orthogonal when  $|k| = 1$ .

*Proof.* We have

$$\|T(\vec{v}) + T(\vec{w})\|^2 = \|T(\vec{v} + \vec{w})\|^2 = \|\vec{v} + \vec{w}\|^2 = \|\vec{v}\|^2 + \|\vec{w}\|^2 = \|T(\vec{v})\|^2 + \|T(\vec{w})\|^2$$

Hence, the claim follows from the Pythagorean theorem.  $\square$

We have

- (1) A linear transform  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is orthogonal if and only if  $T(\vec{e}_1), \dots, T(\vec{e}_n)$  is an orthonormal basis of  $\mathbb{R}^n$
- (2) Similar,  $U \in \mathbb{R}^{n \times n}$  is orthogonal if and only if the columns of  $U$  form an orthonormal basis of  $\mathbb{R}^n$ .

To see the first claim, note that if  $T$  is orthogonal, then by definition  $T(\vec{e}_i)$  is unit and the previous result implies  $T(\vec{e}_i) \cdot T(\vec{e}_j) = 0$  for  $i \neq j$  (as  $\vec{e}_i \cdot \vec{e}_j = 0$ ). Hence,  $T(\vec{e}_1), \dots, T(\vec{e}_n)$  is an orthonormal basis. Conversely, suppose  $T(\vec{e}_1), \dots, T(\vec{e}_n)$  forms an orthonormal basis. Consider  $\vec{x} = x_1\vec{e}_1 + \dots + x_n\vec{e}_n$ . We compute

$$\|T(\vec{x})\|^2 = \|x_1T(\vec{e}_1) + \dots + x_nT(\vec{e}_n)\|^2 = \|x_1T(\vec{e}_1)\|^2 + \dots + \|x_nT(\vec{e}_n)\|^2 = \|\vec{x}\|^2.$$

This completes the proof of Claim (1). The second claim is immediate.

**Theorem 3.2.** *If  $A, B \in \mathbb{R}^{n \times n}$  are orthogonal, then so is  $AB$ . Moreover,  $A$  is invertible and  $A^{-1}$  is also orthogonal.*

*Proof.* As  $A$  and  $B$  are orthogonal, we have for any  $\vec{x} \in \mathbb{R}^n$

$$\|AB\vec{x}\| = \|A(B\vec{x})\| = \|B\vec{x}\| = \|\vec{x}\|.$$

This proves the first claim. For the second claim, note that if  $A\vec{z} = \vec{0}$ , then

$$\|\vec{z}\| = \|A\vec{z}\| = \|\vec{0}\| = 0$$

hence,  $\vec{x} = \vec{0}$ . In particular,  $\ker(A) = \{\vec{0}\}$  so  $A$  is invertible. Furthermore,

$$\|A^{-1}\vec{x}\| = \|A(A^{-1}\vec{x})\| = \|\vec{x}\|$$

so  $A^{-1}$  is orthonormal.  $\square$

### 4. TRANSPOSE

Consider an  $m \times n$  matrix  $A$ . The *transpose*,  $A^T$ , of  $A$  is the  $n \times m$  matrix whose entry in the  $i$ th row and  $j$ th column is the entry of  $A$  in the  $j$ th row and  $i$ th column. Geometrically,  $A^T$  is obtained from  $A$  by reflecting across the diagonal of  $A$ . We say  $A$  is *symmetric* if  $A^T = A$  and  $A$  is *skew-symmetric* if  $A^T = -A$ .

EXAMPLE:

$$\begin{bmatrix} 2 & 1 \\ 1 & 0 \\ 1 & 1 \end{bmatrix}^T = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$$

We compute for  $\vec{v}, \vec{w} \in \mathbb{R}^n$  that

$$\vec{v} \cdot \vec{w} = \vec{v}^\top \vec{w}$$

EXAMPLE:

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}^\top \begin{bmatrix} -1 \\ 1 \end{bmatrix} = [1 \quad 2] \cdot \begin{bmatrix} -1 \\ 1 \end{bmatrix} = 1(-1) + 2(1) = 1.$$

**Theorem 4.1.**  $A \in \mathbb{R}^{n \times n}$  is orthogonal if and only if  $A^\top A = I_n$ , i.e.,  $A^{-1} = A^\top$ .

*Proof.* Let

$$A = [\vec{v}_1 \mid \cdots \mid \vec{v}_n].$$

Hence,

$$A^\top = \begin{bmatrix} \vec{v}_1^\top \\ \vdots \\ \vec{v}_n^\top \end{bmatrix}$$

and so

$$A^\top A = \begin{bmatrix} \vec{v}_1 \cdot \vec{v}_1 & \cdots & \vec{v}_1 \cdot \vec{v}_n \\ \vdots & \ddots & \vdots \\ \vec{v}_n \cdot \vec{v}_1 & \cdots & \vec{v}_n \cdot \vec{v}_n \end{bmatrix}.$$

Clearly,  $A^\top A = I_n$  if and only if the columns of  $A$  are orthonormal.  $\square$

## 5. PROPERTIES OF TRANSPOSE

The transpose has several natural algebraic properties

- (1)  $(A + B)^\top = A^\top + B^\top$  for  $A, B \in \mathbb{R}^{n \times m}$ .
- (2)  $(kA)^\top = kA^\top$  for  $A \in \mathbb{R}^{n \times m}$ ,  $k \in \mathbb{R}$ .
- (3)  $(AB)^\top = B^\top A^\top$  for  $A \in \mathbb{R}^{n \times p}$ ,  $B \in \mathbb{R}^{p \times m}$ .
- (4)  $(A\vec{x}) \cdot \vec{y} = \vec{x} \cdot A^\top \vec{y}$  for  $A \in \mathbb{R}^{n \times m}$ ,  $\vec{x} \in \mathbb{R}^m$ ,  $\vec{y} \in \mathbb{R}^n$ .
- (5)  $(A^\top)^{-1} = (A^{-1})^\top$  for  $A \in \mathbb{R}^{n \times n}$  invertible.

Properties (1) and (2) are straightforward to check. To see property (3), write  $A$  and  $B$  in terms of their rows and columns

$$A = \begin{bmatrix} \vec{w}_1^\top \\ \vdots \\ \vec{w}_n^\top \end{bmatrix} \text{ and } B = [\vec{v}_1 \mid \cdots \mid \vec{v}_m]$$

Where  $\vec{v}_i, \vec{w}_j \in \mathbb{R}^p$ . Likewise,

$$A^\top = [\vec{w}_1 \mid \cdots \mid \vec{w}_n] \text{ and } B^\top = \begin{bmatrix} \vec{v}_1^\top \\ \vdots \\ \vec{v}_m^\top \end{bmatrix}$$

$$AB = \begin{bmatrix} \vec{w}_1^\top \vec{v}_1 & \cdots & \vec{w}_1^\top \vec{v}_m \\ \vdots & \ddots & \vdots \\ \vec{w}_n^\top \vec{v}_1 & \cdots & \vec{w}_n^\top \vec{v}_m \end{bmatrix} = \begin{bmatrix} \vec{v}_1 \cdot \vec{w}_1 & \cdots & \vec{v}_m \cdot \vec{w}_1 \\ \vdots & \ddots & \vdots \\ \vec{v}_1 \cdot \vec{w}_n & \cdots & \vec{v}_m \cdot \vec{w}_n \end{bmatrix}$$

$$B^\top A^\top = \begin{bmatrix} \vec{v}_1^\top \vec{w}_1 & \cdots & \vec{v}_1^\top \vec{w}_n \\ \vdots & \ddots & \vdots \\ \vec{v}_m^\top \vec{w}_1 & \cdots & \vec{v}_m^\top \vec{w}_n \end{bmatrix} = \begin{bmatrix} \vec{v}_1 \cdot \vec{w}_1 & \cdots & \vec{v}_1 \cdot \vec{w}_n \\ \vdots & \ddots & \vdots \\ \vec{v}_m \cdot \vec{w}_1 & \cdots & \vec{v}_m \cdot \vec{w}_n \end{bmatrix}$$

One concludes that  $(AB)^\top = B^\top A^\top$ . To see Property (4) use

$$(A\vec{x}) \cdot \vec{y} = (A\vec{x})^\top \vec{y} = (\vec{x}^\top A^\top) \vec{y} = \vec{x}^\top (A^\top \vec{y}) = \vec{x} \cdot (A^\top \vec{y}).$$

Finally, Property (5) can be seen by noting that, as  $A$  is invertible,

$$I_n = AA^{-1} \Rightarrow I_n = I_n^\top = (AA^{-1})^\top = (A^{-1})^\top A^\top$$

Hence,  $(A^\top)^{-1} = (A^{-1})^\top$ .

**Theorem 5.1.** Consider a  $A \in \mathbb{R}^{n \times n}$ . The following are equivalent

- (1)  $A$  is orthogonal matrix
- (2) The transformation  $T(\vec{x}) = A\vec{x}$  is orthogonal (i.e. preserves length)
- (3) The columns of  $A$  form a orthonormal basis of  $\mathbb{R}^n$
- (4)  $A^\top A = I_n$
- (5)  $A^{-1} = A^\top$
- (6)  $A$  preserves the dot product, i.e.  $A\vec{x} \cdot A\vec{y} = \vec{x} \cdot \vec{y}$

*Proof.* We've already seen why (1)-(4) are equivalent. (4)  $\iff$  (5) is immediate. Finally,

$$A\vec{x} \cdot A\vec{y} = \vec{x}^\top (A^\top A) \vec{y}$$

So (4)  $\implies$  (6). Going the other direction,

$$\|A\vec{x}\|^2 = A\vec{x} \cdot A\vec{x}$$

so (6)  $\implies$  (1). □

## 6. MATRIX OF AN ORTHOGONAL PROJECTION

Recall, if  $\vec{u}_1$  is unit and  $V = \text{span}(\vec{u}_1)$ , then

$$\text{proj}_V(\vec{x}) = (\vec{x} \cdot \vec{u}_1)\vec{u}_1 = (\vec{u}_1^\top \vec{x})\vec{u}_1 = \vec{u}_1(\vec{u}_1^\top \vec{x}) = (\vec{u}_1 \vec{u}_1^\top) \vec{x}.$$

Hence, in this case

$$[\text{proj}_V] = \vec{u}_1 \vec{u}_1^\top \in \mathbb{R}^{n \times n}.$$

More generally, if  $\vec{u}_1, \dots, \vec{u}_m$  is an orthonormal basis of  $V \subset \mathbb{R}^n$ , then we have

$$\text{proj}_V(\vec{x}) = (\vec{x} \cdot \vec{u}_1)\vec{u}_1 + \dots + (\vec{x} \cdot \vec{u}_m)\vec{u}_m = \begin{bmatrix} \vec{u}_1 & | & \dots & | & \vec{u}_m \end{bmatrix} \begin{bmatrix} \vec{u}_1^\top \\ \vdots \\ \vec{u}_m^\top \end{bmatrix} \vec{x}$$

That is if

$$Q = \begin{bmatrix} \vec{u}_1 & | & \dots & | & \vec{u}_m \end{bmatrix},$$

then  $\text{proj}_V(\vec{x}) = QQ^\top \vec{x}$  Hence,

$$[\text{proj}_V] = QQ^\top.$$

EXAMPLE: Let

$$\vec{u}_1 = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \end{bmatrix}, \vec{u}_2 = \frac{1}{2} \begin{bmatrix} -1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

be an orthonormal basis of  $V \subset \mathbb{R}^4$ . Clearly,

$$P = [\text{proj}_V] = \frac{1}{4} \begin{bmatrix} 1 & -1 \\ 1 & 1 \\ 1 & 1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & -1 \\ -1 & 1 & 1 & 1 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 2 & 0 & 0 & -2 \\ 0 & 2 & 2 & 0 \\ 0 & 2 & 2 & 0 \\ -2 & 0 & 0 & 2 \end{bmatrix}.$$