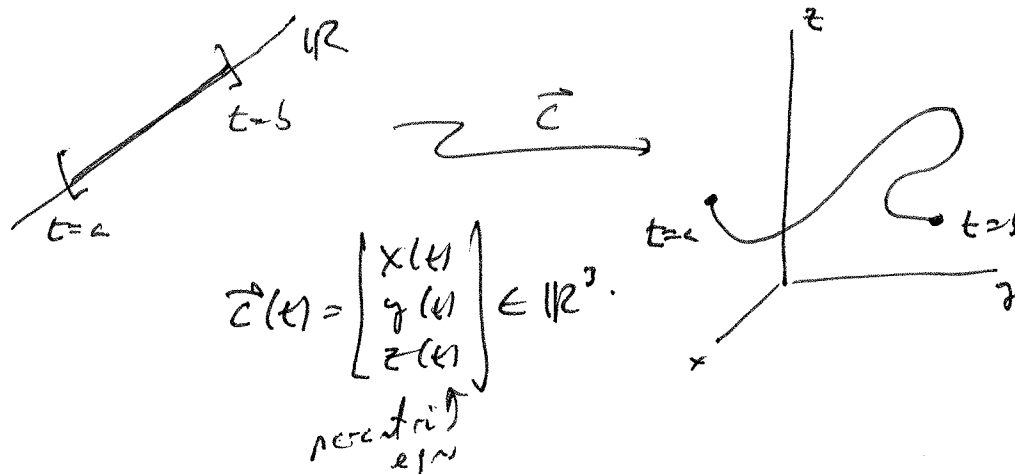
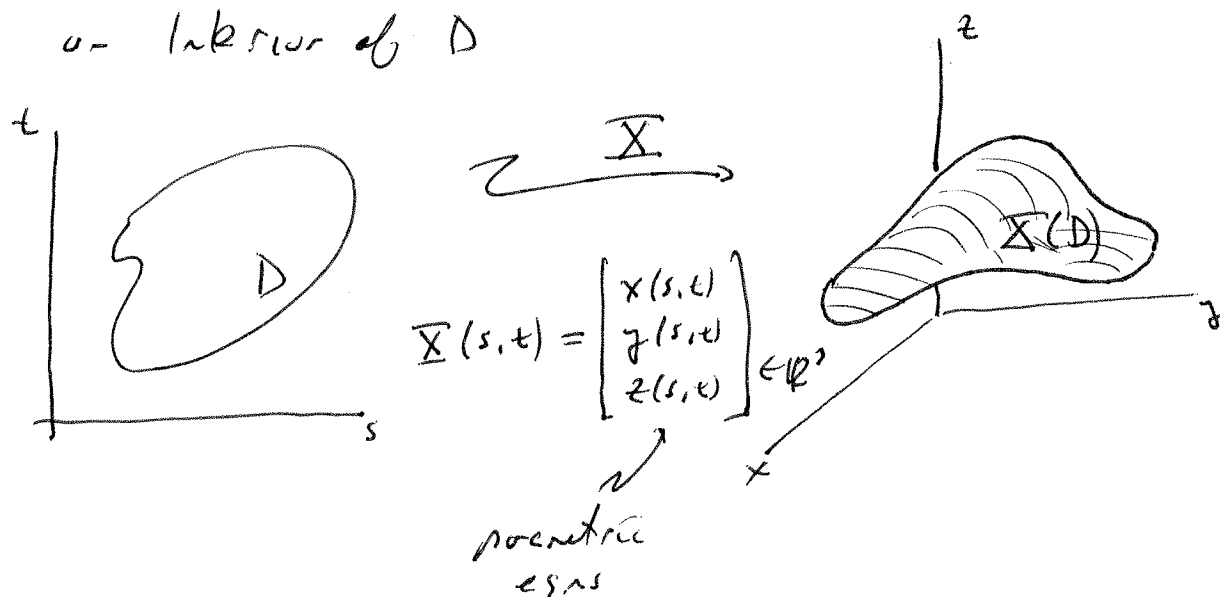


Parametrized Surfaces

We parametrize a curve in $\mathbb{R}^3$ via a map:



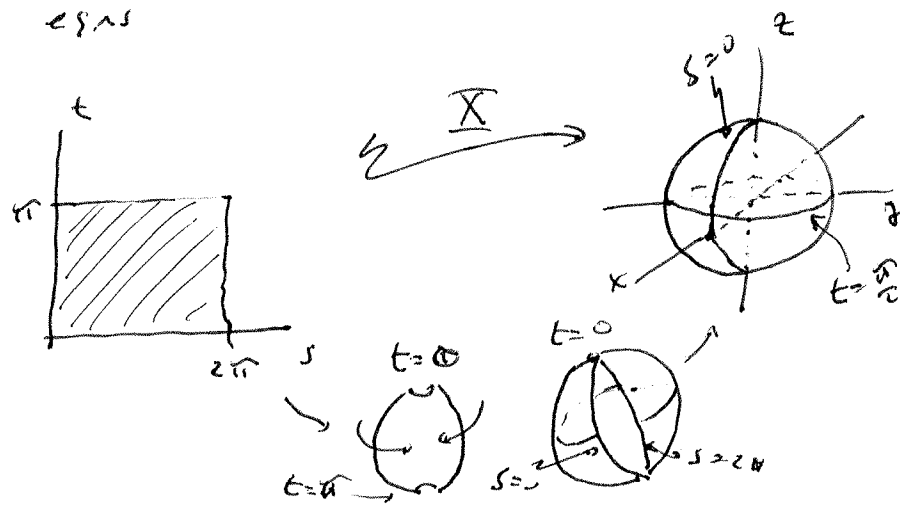
Let $D \subseteq \mathbb{R}^2$ be a connected open set along with some or all of its bdy pts. A parametrized surface in $\mathbb{R}^3$ is a C^0 -function $\mathbf{X}: D \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}^3$ that is 1-1 on interior of D .



ex.

$$\begin{aligned} x &= a \cos s \sin t \\ y &= a \sin s \sin t \\ z &= a \cos t \end{aligned}$$

Here coordinate curves are longitude and latitude lines on S^2 .



Example 5 is beautiful! The construction of $\mathbb{P}^2$.

Def. A surface $S = \mathbb{X}(D)$ is called diff. if coord. functions are diff., and

$$\mathbb{X}_s(s_0, t_0) = \frac{\partial \mathbb{X}}{\partial s}(s_0, t_0) = \left(\frac{\partial x}{\partial s} \Big|_{(s_0, t_0)}, \frac{\partial y}{\partial s} \Big|_{(s_0, t_0)}, \frac{\partial z}{\partial s} \Big|_{(s_0, t_0)} \right)$$

same for $\mathbb{X}_t(s_0, t_0)$.

Here $\mathbb{X}_s$ and $\mathbb{X}_t$ are always tangent to the surface and $\mathbb{X}_s \times \mathbb{X}_t$ is always normal to the surface (if it is nonzero and C^1). Call $N(s, t) = \mathbb{X}_s \times \mathbb{X}_t(s, t)$.

Def $S = \mathbb{X}(D)$ is called smooth @ $\mathbb{X}(s_0, t_0)$ if $\mathbb{X}$ is C^1 in a nbhd of (s_0, t_0) and if $N(s_0, t_0) \neq \vec{0}$.
 S is smooth if it is smooth everywhere.

Note: C^1 ensures no edges only, if $N(s_0, t_0) \neq \vec{0}$, (like for curves!)

ex. For $\mathbb{X} = S^2$, $\mathbb{X}_s = (-a \sin s \sin t, a \cos s \sin t, 0) = (-y, x, 0)$
 $\mathbb{X}_t = (a \cos s \cos t, a \sin s \cos t, -a \sin t)$

$$N = \mathbb{X}_s \times \mathbb{X}_t = -a \sin t (x, y, z) \quad \text{Dotter.}$$

Here N is nonzero except at $t=0$ and π (the poles).

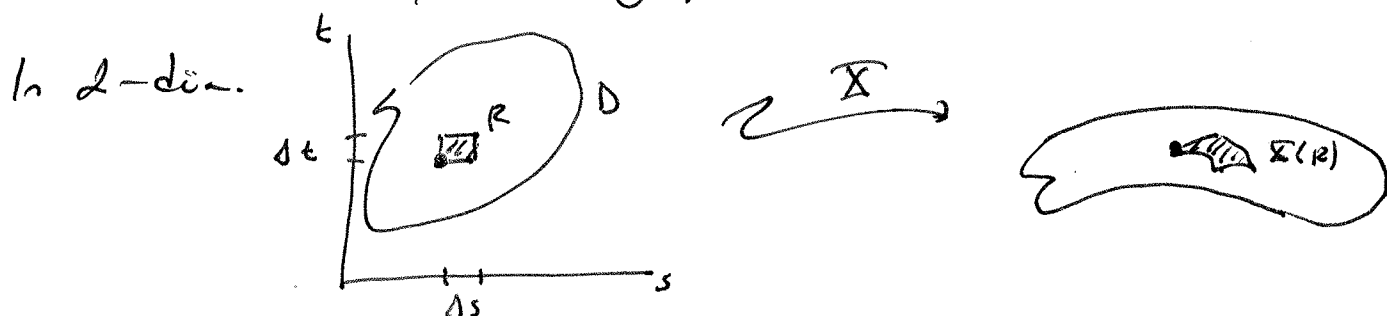
S^2 is smooth @ poles, but not according to the parametrization.

"You cannot walk east or west @ the north pole, you can only walk south!"

Def A piecewise smooth norm. surface is the union of images of finitely many param. surfaces $\mathbf{X}_i: D_i \rightarrow \mathbb{R}^3$, where each D_i is (1) elementary, (2) at most possibly closed & D_i , and (3) each $S_i = \mathbf{X}_i(D_i)$ is smooth except at a possible finite # of pts.

Area of a parameterized surface.

Recall length of $\vec{c}: [a,b] \rightarrow \mathbb{R}^n$ is $\int_a^b \|\vec{c}'(t)\| dt$ and was independent of parametrization.



Here $\mathbf{X}(R)$ need not be a rectangle, but can be approximated by one with sides $\mathbf{X}_s(t_0, t_0) \Delta s$, $\mathbf{X}_t(s_0, t_0) \Delta t$, so

$$\begin{aligned} \text{Area}(\mathbf{X}(R)) &\approx \|\mathbf{X}_s(t_0, t_0) \Delta s \times \mathbf{X}_t(s_0, t_0) \Delta t\| \\ &= \|\mathbf{X}_s(s_0, t_0) \times \mathbf{X}_t(s_0, t_0)\| \Delta s \Delta t \end{aligned}$$

(This is the area of the unit square in tangent plane to $\mathbf{X}(D)$ @ (s_0, t_0) scaled by Δs & Δt .)

In the limit, as $\Delta s, \Delta t \rightarrow 0$, $\rightarrow \|\mathbf{X}_s(s_0, t_0) \times \mathbf{X}_t(s_0, t_0)\| ds dt$

and since $\text{area}(D) = \iint_D dA$, we set

$$\begin{aligned} \text{area}(S) &= \iint_D \|\mathbf{X}_s \times \mathbf{X}_t\| ds dt = \iint_D \|\mathbf{N}(s, t)\| ds dt \\ &= \iint_D ds dt \end{aligned}$$

where $dS = \|N(s, t)\| dA$ is the area form on the surface.

Notes ~~also~~: This $dS = \|N(s, t)\| dA$ is the analogue to the expression $ds = \|\vec{c}'(t)\| dt$ in the path integral.

② For $\mathbf{X}(s, t) = (x(s, t), y(s, t), z(s, t)) \in \mathbb{R}^3$,

$$\mathbf{X}_s \times \mathbf{X}_t = \left(\frac{\partial(y, z)}{\partial(s, t)}, -\frac{\partial(x, z)}{\partial(s, t)}, \frac{\partial(x, y)}{\partial(s, t)} \right) \quad \text{so}$$

that

$$\text{area}(S) = \iint_D \sqrt{\left(\frac{\partial(x, y)}{\partial(s, t)}\right)^2 + \left(\frac{\partial(x, z)}{\partial(s, t)}\right)^2 + \left(\frac{\partial(y, z)}{\partial(s, t)}\right)^2} ds dt$$

Jacobian!

Compare this to arc length in Calc I: $\vec{c} = (x(t), y(t))$

$$\text{arclength}(\vec{c}) = \int_C \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

Integrating a function on a parameterized surface.

- like for path integrals, want to parameterize the surface and use the parameters as variables of integration, but integral must be parameter-independent.

- In theory, would look like $\iint_{\text{surface}} f dS$

where $dS = \|N(s, t)\| ds dt$

Set up: Let $\mathbf{X}: D \rightarrow \mathbb{R}^3$ be a smooth param. surface, where $D \subseteq \mathbb{R}^2$ is bounded. Let f be C^0 on a domain that includes $\mathbf{X}(D)$.

Then the surface integral of f along $\mathbf{X}$ is

$$\begin{aligned} \iint_{\mathbf{X}} f \, dS &= \iint_D f(\mathbf{X}(s,t)) \|\mathbf{X}_s \times \mathbf{X}_t\| \, ds \, dt \\ &= \iint_D f(x(s,t), y(s,t), z(s,t)) \sqrt{\left(\frac{\partial x}{\partial s}\right)^2 + \dots + \left(\frac{\partial z}{\partial t}\right)^2} \, ds \, dt \end{aligned}$$

This is the integral of a scalar-valued fnc over $\mathbf{X}(D) \subset \mathbb{R}^3$.

In practice, everything can be written out in terms of s, t & ^{intended as a standard double integral}

Def. Let $\mathbf{X}: D \rightarrow \mathbb{R}^3$ be a smooth parametrized surface with $D \subset \mathbb{R}^2$ bounded. Let $\vec{F}$ be a C^0 vector field on a domain including $\mathbf{X}(D)$. The vector surface integral of $\vec{F}$ along $\mathbf{X}$ is

$$\begin{aligned} \iint_{\mathbf{X}} \vec{F} \cdot d\vec{S} &= \iint_D \vec{F}(\mathbf{X}(s,t)) \cdot \mathbf{N}(s,t) \, ds \, dt \\ &= \iint_D \vec{F}(x(s,t), y(s,t), z(s,t)) \cdot \underbrace{\begin{pmatrix} \frac{\partial(y,z)}{\partial(s,t)} - \frac{\partial(y,z)}{\partial(s,t)} \frac{\partial(x,z)}{\partial(s,t)} \\ \frac{\partial(x,z)}{\partial(s,t)} \end{pmatrix}}_{d\vec{S}} \, ds \, dt \end{aligned}$$

Here $d\vec{S} = \mathbf{N}(s,t) \, ds \, dt$

Let $\vec{n}(s, t) = \frac{N(s, t)}{\|N(s, t)\|}$ be the unit normal to $\Sigma(D)$.

$$\Rightarrow \iint_{\Sigma} \vec{F} \cdot d\vec{S} = \iint_D \vec{F} \cdot \vec{n} \, dS$$

Compare this to the vector line integral $\int_{\vec{c}} \vec{F} \cdot d\vec{s} = \int_{\vec{c}} (\vec{F} \cdot \vec{T}) \, ds$.

Interpretation

- Since this integral is a dot product with the normal to the surface $N(s, t) = \Sigma_s(s, t) \times \Sigma_t(s, t)$,

$\iint_{\Sigma} \vec{F} \cdot d\vec{S}$ measures the vector field flow through Σ and is called the flux of $\vec{F}$ through $\Sigma(D)$.

- Compare to $\int_{\vec{c}} \vec{F} \cdot d\vec{s}$ measured the vector field flow along $\vec{c}$ and is called the circulation of $\vec{F}$ along $\vec{c}$.
-

Other Interpretations

- (E) Given a parametrization $\Sigma: D_1 \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}^3$ and a C^0 , 1-1, onto map $H: D_2 \subseteq \mathbb{R}^2 \rightarrow D_1$, call $\Upsilon: D_2 \rightarrow \mathbb{R}^3$ a reparametrization of Σ if $\Upsilon(u, v) = \Sigma(H(u, v))$

This reparam. is smooth if both Σ, Υ are and $H \in C^1$.

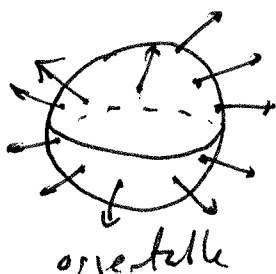
(II) Thm For $f \in C^0$ on a domain including a smooth $X: D \rightarrow \mathbb{R}^3$, then for any Σ a smooth reparameterization of X ,

$$\iint_X f dS = \iint_\Sigma f dS$$

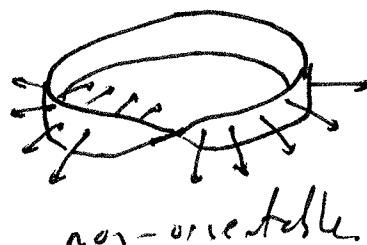
(III) For a curve, an orientation is a choice of a continuously varying unit tangent vector along $\vec{c}$.

For a surface, an orientation is a choice of a continuously varying unit normal vector to X (above vs. below, inside vs. outside).

If this is possible, the surface is called orientable.



vs.



~~III~~ Recall $\vec{N}(s, t) = \vec{X}_s \times \vec{X}_t = -\vec{X}_t \times \vec{X}_s$

(IV) Thm If a reparameterization Σ preserves orientation (i.e. $J_{\Sigma}(\vec{H}) \geq 0$ everywhere)

$$\Rightarrow \iint_\Sigma \vec{F} \cdot d\vec{S} = \iint_X \vec{F} \cdot d\vec{S}$$

otherwise minus.