

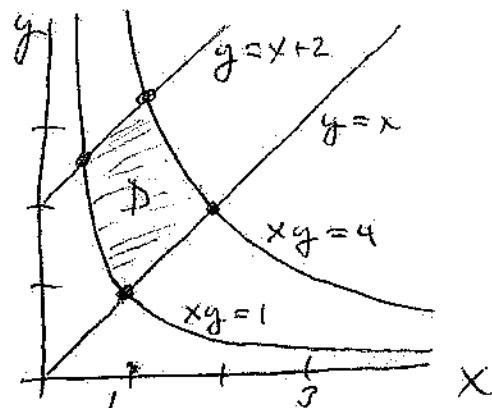
Lecture 27

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Note: ② Sometimes, it is advantageous to, instead of writing x, y as functions of 2 new variables u, v , to instead write new variables as functions of x, y to simplify a domain. This is backwards to the Theorem though.

ex. Integrate $\iint_D (x^2 - y^2) e^{xy} dx dy$, where D

is given here:



Strategy: We notice

here that D is

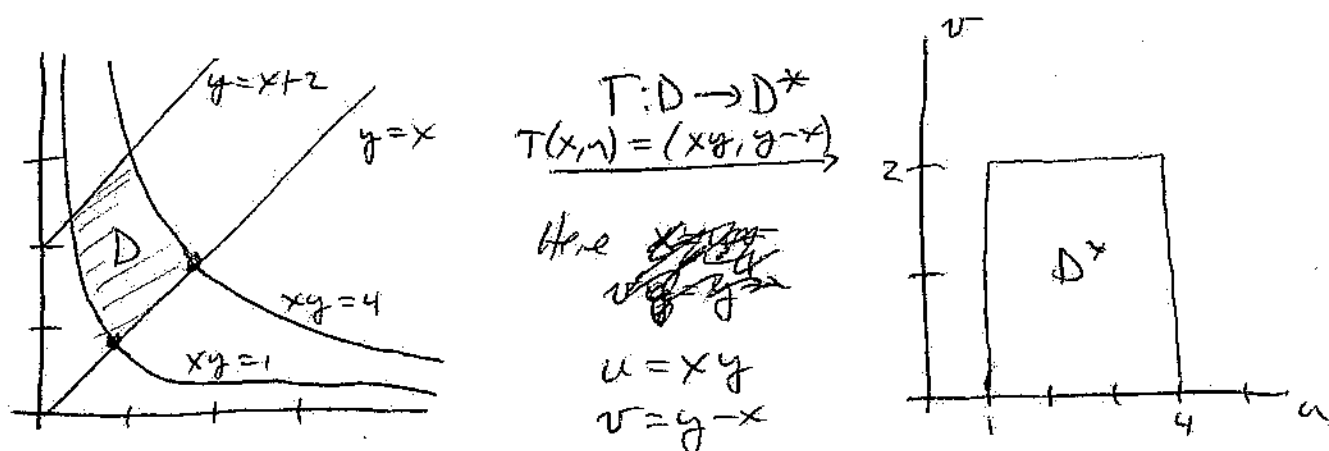
bounded by 2 function types:

$$xy = \text{const.} \text{ and } y - x = \text{const.}$$

Thus we substitute $u = xy$, $v = y - x$ and integrate.

ex. Solution

Let $u = xy$, $v = y - x$. Then across D ,
 u ranges from $u=1$ to $u=4$ and
 v ranges from $v=0$ to $v=2$. Hence



But here, T goes the wrong way to use the theorem:

$$\iint_D \cancel{f(x,y)} dx dy = \iint_{D^*} f(x(u,v), y(u,v)) \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv$$

So instead of trying to find $T^{-1}: D^* \rightarrow D$ (solve for x, y in terms of u, v) we do 2 things:

② Write f in terms of u, v , and

③ Calculate $\frac{\partial(x,y)}{\partial(u,v)} = \left[\frac{\partial(x,y)}{\partial(x,y)} \right]^{-1}$ since

$D(T^{-1}) = (DT)^{-1}$ by the Chain Rule.

First, we do (b):

$$\text{Calculate } \frac{\partial(u,v)}{\partial(x,y)} = \begin{vmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{vmatrix} = \begin{vmatrix} y & x \\ -1 & 1 \end{vmatrix} = x+y$$

$$\text{Then } \frac{\partial(x,y)}{\partial(u,v)} = \left(\frac{\partial(u,v)}{\partial(x,y)} \right)^{-1} = \frac{1}{x+y}.$$

Then, for (a)

$$\begin{aligned} \iint_D (x^2 - y^2) e^{xy} dx dy &= \iint_{D^*} (x+y)(x-y) e^{xy} \left(\frac{1}{x+y} \right) du dv \\ &= \iint_{D^*} -ve^u du dv \\ &= \int_0^2 \int_1^4 -ve^u du dv \\ &= \int_0^2 (-ve^u|_1^4) dv = \int_0^2 -v(e^4 - e) dv \\ &= -\frac{v^2}{2}(e^4 - e)|_0^2 = 2(e - e^4). \quad \square \end{aligned}$$

Alternatively, one could solve for x, y as

functions of u, v , thereby computing $T^{-1}: D^* \rightarrow D$ directly. But this is hard.

The change of Variables formula for triple integrals is similar: Given $\iiint_R f(x, y, z) dV$ to evaluate, if there is a change of variables

$T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$, where $T(u, v, w) = (x(u, v, w), y(u, v, w), z(u, v, w))$

then

$$\iiint_R f(x, y, z) dx dy dz = \iiint_{\mathbb{R}^3} f(x(u, v, w), y(u, v, w), z(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| du dv dw$$

where $\frac{\partial(x, y, z)}{\partial(u, v, w)}$ is the Jacobian Determinant of T ,

$$\frac{\partial(x, y, z)}{\partial(u, v, w)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{vmatrix}$$

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Notice the special cases for spherical and cylindrical coordinates.

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At this point we begin to use the machinery we have developed to say and calculate some important results:

To start, let $\vec{c}: [a, b] \rightarrow \mathbb{R}^n$ be a C^1 -curve (at worst, $\vec{c}$ needs only to be piecewise C^1). If $\mathbb{R}^n$ has a C^0 -function $f: \mathbb{R}^n \rightarrow \mathbb{R}$ on it, or if $\mathbb{R}^n$ has a vector field $\vec{F}: \mathbb{R}^n \rightarrow \mathbb{R}^n$, we can ~~measure~~ "sum" the values of f over $\vec{c}$, or measure the effect of $\vec{F}$ on $\vec{c}$ via integration:

Def 1 The ~~path~~ scalar line integral (book uses path integral) of $f: \mathbb{R}^n \rightarrow \mathbb{R}$ along $\vec{c}: [a, b] \rightarrow \mathbb{R}^n$

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$$\int_{\vec{c}} f ds = \int_a^b f(\vec{x}) ds = \int_a^b f(\vec{c}(t)) \overbrace{\|\vec{c}'(t)\|}^{ds \text{ (see pg 231)}} dt$$
$$= \int_a^b f(x_1(t), \dots, x_n(t)) \|\vec{c}'(t)\| dt$$

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Notes: ① When $f(\vec{x}) = 1$, then this integral is simply the arclength of $\vec{c}$ from $t=a$ to $t=b$:

$$\int_{\vec{c}} 1 ds = \int_{\vec{c}} ds = \int_a^b \|\vec{c}'(t)\| dt$$

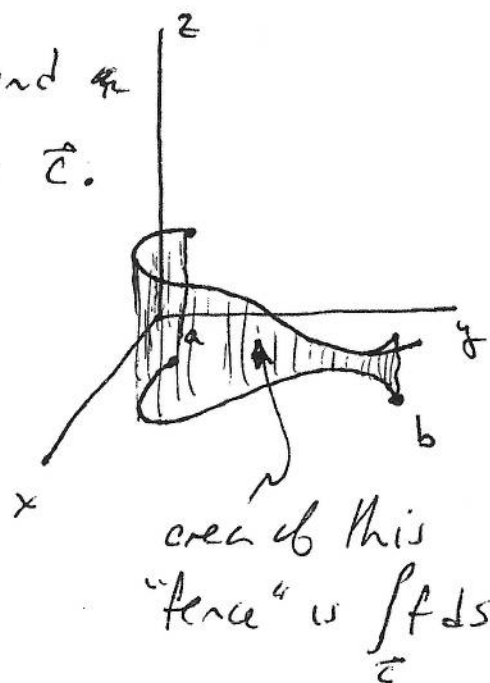
② It is only necessary for f to be defined along $\vec{c}$ (and not on all of $\mathbb{R}^n$) for this to work.

③ When $n=2$ (a planar curve), there is a nice geometric interpretation:

Let $\vec{c}: [a, b] \rightarrow \mathbb{R}^2$, $\vec{c}(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$, and $f: \mathbb{R}^2 \rightarrow \mathbb{R}$,

the graph $(t) \in \mathbb{R}^3$. Place $\vec{c}(t)$ in the xy -plane of $\mathbb{R}^3$, and graph f only along $\vec{c}$.

Then $\int_{\vec{c}} f ds$ is the area of the "fence" with height along $\vec{c}$.



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Think of this as a curved Calculus I integral of f over $[a, b]$.

ex Let $\vec{c}: [0, 2\pi]$ be the helix $\vec{c}(t) = \begin{bmatrix} \cos t \\ \sin t \\ t \end{bmatrix}$, and

$f(x) = xy + z$. Then

$$\int_{\vec{c}} f ds = \int_0^{2\pi} f(\vec{c}(t)) \|\vec{c}'(t)\| dt$$

ex. 1
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with a different func.

We do this in pieces:

- $\|\vec{c}'(t)\| = \sqrt{(-\sin t)^2 + (\cos t)^2 + (1)^2} = \sqrt{2}$

- $f(\vec{c}(t)) = (\cos t)(\sin t) + t$

Then
$$\int_{\vec{c}} f ds = \int_0^{2\pi} (\cos t \sin t + t) \sqrt{2} dt$$

$$= \int_0^{2\pi} \sqrt{2} \sin t \cos t dt + \int_0^{2\pi} \sqrt{2} t dt$$

$$= \sqrt{2} \left(\frac{\sin^2 t}{2} \Big|_0^{2\pi} \right) + \sqrt{2} \left(\frac{t^2}{2} \Big|_0^{2\pi} \right) = 2\sqrt{2} \pi^2.$$

Def 2 Let $\vec{F}$ be a C^0 -vector field defined along a curve $\vec{c}: [a, b] \rightarrow \mathbb{R}^n$. Then the vector

line integral (look over line integral) of $\vec{F}$

along $\vec{c}$ is

$$\int_{\vec{c}} \vec{F} \cdot d\vec{s} = \int_a^b \vec{F}(\vec{c}(t)) \cdot \overbrace{\vec{c}'(t) dt}^{\substack{\text{dot} \\ \text{product}}} \quad d\vec{s} \text{ (see pg 231)}$$

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