

# 110.302 Lecture 22: 10/23/15

XIV

Homogeneous with constant coefficients

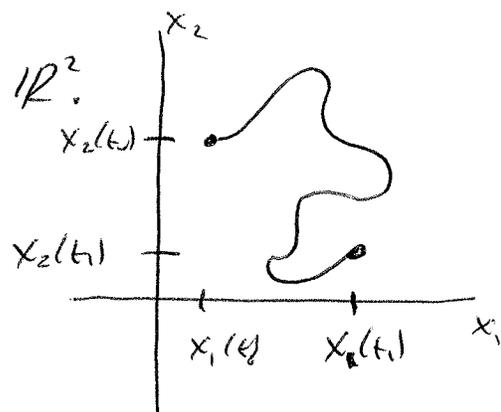
Let  $\vec{x}' = A_{n \times n} \vec{x}$ ,  $A_{n \times n}$  - <sup>matrix of</sup> constants.

(note:  $\vec{x}' = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \vec{x}$  is an example).

For  $n=2$ , solutions look like  $\vec{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$ .

For each  $t$ ,  $\vec{x}(t)$  is a pt in  $\mathbb{R}^2$ .

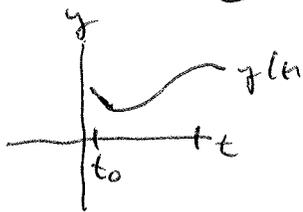
As  $t$  evolves,  $\vec{x}(t)$  will trace out a parametrized curve



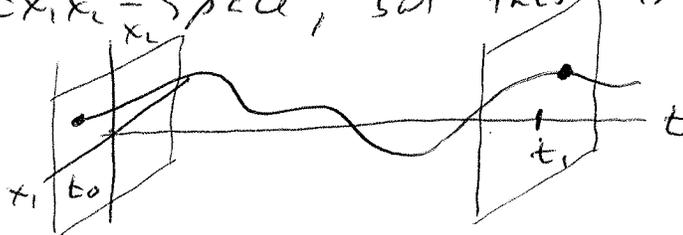
We call the  $x_1, x_2$ -plane the phase plane for the system, noting that

(a) the independent variable  $t$  is implicit to the graph (not on axis but on the curve)

(b) For one equation  $y' = f(y)$ , the solution  $y(t)$  lives in the  $ty$ -plane, but we could also track its evolution in the phase line



(c) We could graph  $\vec{x}(t)$  in the  $tx_1x_2$ -space, but this is hard to see

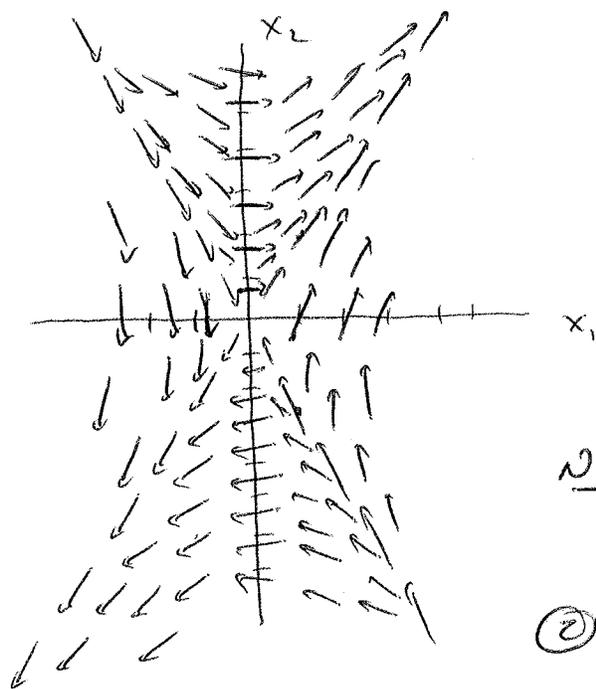


See overhead  
for example

Some ideas for study

①  $\vec{x}'(t) = A\vec{x}(t)$ , by simply choosing  $\vec{x} \in \mathbb{R}^2$ , we can plot tangent lines, and make a slope field in the phase plane

ex. Let  $A = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$ . Compute  $\vec{x} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ ,  $\vec{x}' = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$ .



②  $\vec{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $\vec{x}' = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

③  $\vec{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\vec{x}' = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  ← over up

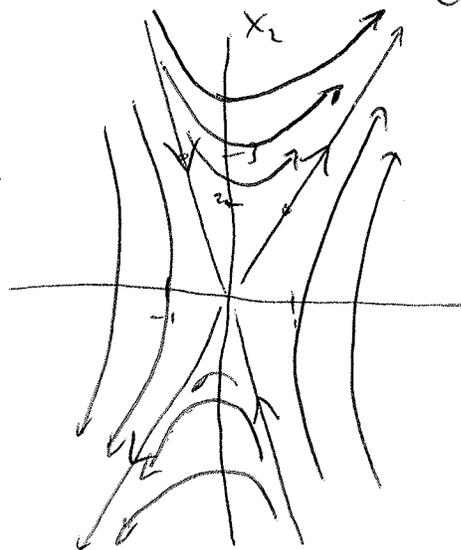
Notes ① looks very similar to example 1 of 398 (420!)  
② Use JODE 2D calculator on website

④ The solution curves will be the integral curves of this slope field:

① Given a value of  $c_1, c_2 \in \mathbb{R}$ , the curve  $\vec{x}(t) = c_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} e^{3t} + c_2 \begin{bmatrix} 1 \\ -3 \end{bmatrix} e^{-2t}$  will be one of these curves.

② Straight line motion occurs when  $c_1$  or  $c_2 = 0$ .

choose  $c_1 = -2, c_2 = 0$ . Then  $\vec{x}(t) = -2 \begin{bmatrix} 1 \\ 2 \end{bmatrix} e^{3t} = \begin{bmatrix} -2 \\ -4 \end{bmatrix} e^{3t}$



states + trajectories