

There are a bunch of very useful properties
regarding ① Orthogonal matrices
② Transposes

Go over them in detail.

Last big thm in 5.3

Let $V \subset \mathbb{R}^n$ be a m -dim. subspace with
an orthonormal basis $\vec{u}_1, \dots, \vec{u}_m$, and
 $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ an orthogonal projection
onto V , so that $\text{im}(T) = V$.

Then the matrix for T is the matrix $P_{n \times n}$
where

$$P_{n \times n} = Q Q^T, \text{ where } Q = \begin{bmatrix} | & & | \\ \vec{u}_1 & \dots & \vec{u}_m \\ | & & | \end{bmatrix} \text{ is } n \times m.$$

- Notes ① Here, order is very important, as $Q^T Q$ is of size $m \times m$ and cannot be the matrix of a $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$
- ② P is a symmetric matrix. Recall that our orthogonal projections of Chapter 2 were symmetric: $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ projecting down to a line L orthogonally had form $\begin{bmatrix} u_1^2 & u_1 u_2 \\ u_1 u_2 & u_2^2 \end{bmatrix}$ for $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$ a unit vector in L .
- ③ Once you have an orthonormal basis $B = \{\vec{u}_1, \dots, \vec{u}_m\}$ for $V \subset \mathbb{R}^n$ a subspace, you can easily calculate its effect on vectors:
- $$T(\vec{x}) = \vec{x}'' = (\vec{u}_1 \cdot \vec{x}) \vec{u}_1 + \dots + (\vec{u}_m \cdot \vec{x}) \vec{u}_m$$
- Now you can also easily calculate its matrix P as above.

ex. Recall from the first Midterm:

$T(\vec{x}) = \begin{bmatrix} 4 & -2 \\ -2 & 1 \end{bmatrix} \vec{x}$ is a composition of a scaling and an orthogonal projection onto a line $L = \text{span}(\begin{bmatrix} 2 \\ -1 \end{bmatrix})$. Determine the orthogonal projection part.

Strategy: Use the previous thm. directly.

Solution: Here, we can view the vector $\begin{bmatrix} 2 \\ -1 \end{bmatrix}$ as a basis for $L \subset \mathbb{R}^2$, so $\mathcal{B} = \{\begin{bmatrix} 2 \\ -1 \end{bmatrix}\}$.

It is not orthonormal, though. Following

Gram-Schmidt, we produce $\mathcal{B} = \{\vec{u}\}$, where

$$\vec{u} = \frac{1}{\|\vec{v}\|} \vec{v} = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 2/\sqrt{5} \\ -1/\sqrt{5} \end{bmatrix}, \text{ for } \vec{v} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}.$$

$\mathcal{B}$ here is an orthonormal basis for L .

Hence we form $Q = \begin{bmatrix} \frac{1}{\sqrt{5}} \\ \frac{2}{\sqrt{5}} \end{bmatrix} = \begin{bmatrix} \frac{2}{\sqrt{5}} \\ -\frac{1}{\sqrt{5}} \end{bmatrix}$.

By the theorem, we can now form P so that P is the orthogonal projection of $\mathbb{R}^2$ to L .

$$\begin{aligned} P_{2 \times 2} &= Q_{2 \times 1} \cdot Q_{1 \times 2}^T = \begin{bmatrix} \frac{2}{\sqrt{5}} \\ -\frac{1}{\sqrt{5}} \end{bmatrix} \begin{bmatrix} \frac{2}{\sqrt{5}} & -\frac{1}{\sqrt{5}} \end{bmatrix} \\ &= \begin{bmatrix} \frac{4}{5} & -\frac{2}{5} \\ -\frac{2}{5} & \frac{1}{5} \end{bmatrix}. \end{aligned}$$

notes

① If you recall, on the exam, we computed

$$T(\vec{x}) = \begin{bmatrix} 4 & -2 \\ -2 & 1 \end{bmatrix} \vec{x} = \begin{bmatrix} 5 & 0 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} \frac{4}{5} & -\frac{2}{5} \\ -\frac{2}{5} & \frac{1}{5} \end{bmatrix} \vec{x}$$

where the latter was the orthogonal projection.

② Think of the vector $\begin{bmatrix} 2 \\ -1 \end{bmatrix}$ as the matrix $M_{2 \times 1}$ whose columns are lin. indep. Then $M_{2 \times 1}$ has a QR factorization into $Q_{2 \times 1}$ whose column is orthonormal, and $R_{1 \times 1}$ which is the change of basis scalar. Here

$$\begin{bmatrix} 2 \\ -1 \end{bmatrix} = M_{2 \times 1} = Q_{2 \times 1} R_{1 \times 1} = \begin{bmatrix} \frac{2}{\sqrt{5}} \\ -\frac{1}{\sqrt{5}} \end{bmatrix} \begin{bmatrix} \sqrt{5} \end{bmatrix}.$$

This is our Q above

Section 5.5

We will skip Section 5.4 and also the latter part of Section 5.5 on Fourier Analysis.

We will cover the inner product stuff, though.

The dot product, $\vec{x} \cdot \vec{y} = \sum_{i=1}^n x_i y_i = \vec{x}^T \vec{y}$,

defined for vectors in $\mathbb{R}^n$, is an example of a scalar product: A multiplication of 2 elements of a linear space whose result is a number (a scalar).

There are other examples, and this section will work with them.

Def An inner product (scalar product) in a linear space V is a rule assigning a number (a scalar) to any pair of elements of V , (denoted $\langle f, g \rangle$, for $f, g \in V$), so that:

① $\langle f, g \rangle = \langle g, f \rangle$ symmetric

② $\langle f+g, h \rangle = \langle f, h \rangle + \langle g, h \rangle$ acts linearly on combinations

③ $\langle cf, g \rangle = c \langle f, g \rangle$

④ $\langle f, f \rangle \geq 0$ always, and $\langle f, f \rangle = 0$ only when f is the neutral element in V . Called positive definite.

Notes ① Due to ① and ② above, we know that the transformation $T_g: V \rightarrow \mathbb{R}$

$$T_g(v) = \langle v, g \rangle$$

for some fixed $g \in V$, is a linear transformation, while the transformation

$$T: V \rightarrow \mathbb{R}, T(v) = \langle v, v \rangle \text{ is } \underline{\underline{\text{not}}}$$

($T(cv) = \langle cv, cv \rangle = c^2 \langle v, v \rangle$ and not equal to $c \langle v, v \rangle$ like it should).

② The dot product on vectors in $\mathbb{R}^n$ is an inner product.

③ The new "inner" product comes from the fact that there is also an "outer" product on vectors:

$$\text{Inner product: } \vec{x} \cdot \vec{y} = \vec{x}^T \vec{y} = [\vec{x}] \begin{bmatrix} \vec{y} \end{bmatrix} = \text{scalar} \quad (\text{a } 1 \times 1 \text{ matrix})$$

$$\text{Outer product: } \vec{x} \vec{y}^T = [\vec{x}] [\vec{y}]^T = \begin{bmatrix} n \times n \\ \text{matrix} \end{bmatrix}.$$

ex. Let $I = [a, b] \subset \mathbb{R}$, where $b > a$. Then the linear space of all continuous functions, $C^0(I)$, has an inner product given by

$$\langle f, g \rangle = \int_a^b f(t) g(t) dt.$$

Show it is an inner product.

Solution Show the 4 conditions are satisfied.

$$\textcircled{A} \quad \langle f, g \rangle = \int_a^b f(t) g(t) dt = \int_a^b g(t) f(t) dt = \langle g, f \rangle$$

since the order of the product in the integrand does not affect the product.

$$\textcircled{B} + \textcircled{C} \quad \langle c_1 f_1 + c_2 f_2, g \rangle = \int_a^b (c_1 f_1(t) + c_2 f_2(t)) g(t) dt$$

This is how
integrals behave $\rightarrow$

$$= c_1 \int_a^b f_1(t) g(t) dt + c_2 \int_a^b f_2(t) g(t) dt$$

$$= c_1 \langle f_1, g \rangle + c_2 \langle f_2, g \rangle$$

$$\textcircled{D} \quad \langle f, f \rangle = \int_a^b [f(t)]^2 dt \leftarrow \begin{array}{l} \text{integrand always nonnegative} \\ \text{hence area under curve} \\ \text{always nonnegative.} \end{array}$$

$$\geq 0$$

and $\langle f, f \rangle = 0$ only if $f(t) = 0$, the neutral element.