

Some facts: Class 12: 10/2/13

Note: The dim. of the ker of a matrix is also called the nullity.

Let A be an $n \times m$ matrix:

Thm 3.3.6 $\dim(\text{Im } A) = \text{rank } A$.

Thm. 3.3.7 Fundam. thm. of lin. alg:

$$\dim(\ker A) + \dim(\text{Im } A) = m \quad \text{or}$$

$$(\text{nullity of } A) + (\text{rank of } A) = m.$$

why?: Domain of $T(\vec{x}) = A\vec{x}$ is in \mathbb{R}^m

Some dimensions get killed off ($\ker A$)

The rest is sent to the image: $m - \dim \ker A = \dim(\text{Im } A)$

Thm 3.3.9 The vectors $\vec{v}_1, \dots, \vec{v}_n \in \mathbb{R}^n$ form a basis for \mathbb{R}^n
 $\Rightarrow A = [\vec{v}_1 | \dots | v_n]$ is invertible.

why? $\ker A = \{\vec{0}\}$. Use thm 3.3.6 & 7.

Coordinates & Change of Basis

Recall: A basis of a vector space V is a set of vectors

$$\{\vec{v}_1, \dots, \vec{v}_k\} \text{ s.t.}$$

- a) $\vec{v}_1, \dots, \vec{v}_k$ are lin. indep.
- b) $\vec{v}_1, \dots, \vec{v}_k$ span V .

Consider: $A = \{\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}\}$ - (the std basis)

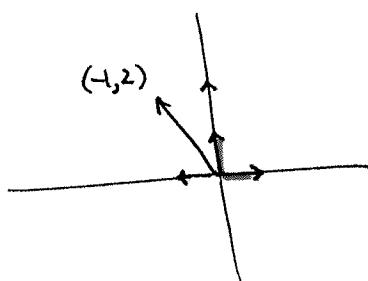
$$B = \{\vec{w}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \vec{w}_2 = \begin{bmatrix} -1 \\ 0 \end{bmatrix}\}$$

Are these two sets basis for \mathbb{R}^2 ?

Express the vector $\vec{x} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$ as a lin. combinat. of the basis vectors of A & then of B . What's the relation between the results?

$$\boxed{\begin{bmatrix} -1 \\ 2 \end{bmatrix}} = (-1)\begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \underbrace{(-1)\vec{v}_1 + 2\vec{v}_2}_{\text{the coordinates of } \vec{x}}$$

$$\begin{bmatrix} -1 \\ 2 \end{bmatrix} = 2\begin{bmatrix} 1 \\ 1 \end{bmatrix} + 3\begin{bmatrix} -1 \\ 0 \end{bmatrix} = \underbrace{2\vec{w}_1 + 3\vec{w}_2}_{\text{the } B\text{-coord of } \vec{x}}.$$



$$[\vec{x}]_B = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$[\vec{x}]_A = \begin{bmatrix} -1 \\ 2 \end{bmatrix}.$$

Definition: Let B be a basis for the vectorspace V .
 $B = \{\vec{v}_1, \dots, \vec{v}_k\}$. Then every $\vec{x} \in V$ can be written uniquely as:

$$\vec{x} = c_1 \vec{v}_1 + \dots + c_k \vec{v}_k \text{ for some } c_1, \dots, c_k \in \mathbb{R}.$$

the scalars c_1, \dots, c_k are called the B -coordinates of \vec{x} and the vector $\begin{bmatrix} c_1 \\ \vdots \\ c_k \end{bmatrix}$ is called the B -coord. vector of \vec{x} .

$$[\vec{x}]_B = \begin{bmatrix} c_1 \\ \vdots \\ c_k \end{bmatrix}.$$

Let's look at our initial example (again):

$$B = \{\vec{w}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \vec{w}_2 = \begin{bmatrix} -1 \\ 0 \end{bmatrix}\}$$

$$\vec{x} = \begin{bmatrix} -1 \\ 2 \end{bmatrix} = 2\vec{w}_1 + 3\vec{w}_2 \quad \& \text{thus } [\vec{x}]_B = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$\text{let } S = [\vec{w}_1 \mid \vec{w}_2] = \begin{bmatrix} 1 & -1 \\ 1 & 0 \end{bmatrix}$$

note: $S[\vec{x}]_B = \begin{bmatrix} 1 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = 2\vec{w}_1 + 3\vec{w}_2 = \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \vec{x}$

$S[\vec{x}]_B = \vec{x}$

Definition/Prop: Given a basis $B = \{\vec{v}_1, \dots, \vec{v}_k\}$ then there

is a matrix $S = [\vec{v}_1 \mid \dots \mid \vec{v}_k]$ such that $S[\vec{x}]_B = \vec{x}$.

Furthermore $[\vec{x}]_B = S^{-1} \vec{x}$. S^{-1} is called the change of basis matrix. (why does S^{-1} exist?)

Recall: (Matrix assoc. to a lin. transformation)

Let $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$ be a lin. transf. Then $\exists A$ st. $T(\vec{x}) = A\vec{x}$ for $\forall \vec{x} \in \mathbb{R}^m$. Then:

$$A = [T(e_1) | \dots | T(e_m)], \text{ where } e_i = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ i \\ 0 \end{bmatrix} \text{ the } i\text{th row}$$

A is the matrix assoc. to T wrt the std. basis.

Definition:

Let $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$ be a lin. transf, and let $B = \{\vec{v}_1, \dots, \vec{v}_m\}$ be a basis for \mathbb{R}^m . Denote by B the matrix associated to T wrt the basis B. Then:

$$[T(\vec{x})]_B = B[\vec{x}]_B.$$

We can construct B column by column similarly to the case of the std basis:

$$B = [[T(\vec{v}_1)]_B | \dots | [T(\vec{v}_m)]_B].$$

Example: (when a different basis can be appreciated).

Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be the transformation that projects a vector orthogonally onto the line L spanned by the vector $\begin{bmatrix} 3 \\ 1 \end{bmatrix}$. Find the matrix of the transformation T wrt the basis $B = \left\{ \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 3 \end{bmatrix} \right\}$.

$$\overset{\parallel}{\vec{v}_1} \quad \overset{\parallel}{\vec{v}_2}$$

Solution: $[T(\vec{x})]_B = B[\vec{x}]_B$; $B = ?$

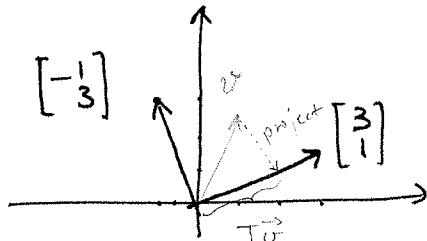
$B = [[T(\vec{v}_1)]_B | [T(\vec{v}_2)]_B]$ by definition.

$$= [(\tau[\vec{v}_1])_B | (\tau[\vec{v}_2])_B]$$

• Step 1: $\tau[\vec{v}_1] = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$

compute
 $\tau(\vec{v}_1)$
+ i

$$\tau[\vec{v}_1] = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$



• Step 2: $\begin{bmatrix} 3 \\ 1 \end{bmatrix} = T\begin{bmatrix} 3 \\ 1 \end{bmatrix} = 1 \cdot \begin{bmatrix} 3 \\ 1 \end{bmatrix} + 0 \cdot \begin{bmatrix} -1 \\ 3 \end{bmatrix} = 1\vec{v}_1 + 0\vec{v}_2 \Rightarrow$

$$(\tau[\vec{v}_1])_B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

find the
 B_2 -coord vect.
for each $T(v_i)$

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix} = T\begin{bmatrix} -1 \\ 3 \end{bmatrix} = 0 \begin{bmatrix} 3 \\ 1 \end{bmatrix} + 0 \begin{bmatrix} -1 \\ 3 \end{bmatrix} = 0\vec{v}_1 + 0\vec{v}_2$$

$$(\tau[\vec{v}_2])_B = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

• Step 3:

you have
a matrix

B

$$B = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

* We saw that there is a relation between the vector \vec{x} in the std basis & $[\vec{x}]_B$ (the vector wrt basis B i.e. in B_2 -coordinates), namely $S[\vec{x}]_B = \vec{x}$. What's the relation between the matrices A & B (where $T(\vec{x}) = A$ & $(T(\vec{x}))_B = B[\vec{x}]_B$)?

Proposition: Let T be a linear transformation &

$T(\vec{x}) = A\vec{x}$ ie. A is the matrix assoc. to T wrt
the std basis

$[T(\vec{x})]_B = B[\vec{x}]_B$ ie. B is the matrix assoc. to T wrt
some basis $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_k\}$

Then $A = SBS^{-1}$, where $S = [\vec{v}_1 | \dots | \vec{v}_k]$.

Proof: Let $T(\vec{x}) = \vec{\omega}$

$$\text{we know } S[\vec{\omega}]_{\mathcal{B}} = \underbrace{\vec{\omega}}_{\underbrace{\hspace{1cm}}_{B[\vec{x}]_B}}.$$

$$\Rightarrow S\underbrace{T(\vec{x})}_{\underbrace{\vec{\omega}}_{\underbrace{\hspace{1cm}}_{A\vec{x}}}} = \underbrace{T(\vec{x})}_{\underbrace{\vec{\omega}}_{\underbrace{\hspace{1cm}}_{A\vec{x}}}}$$

$$\Rightarrow SB[\vec{x}]_{\mathcal{B}} = A\vec{x}$$

$$\text{but } \vec{x} = S[\vec{x}]_B$$

$$\Rightarrow SB[\vec{x}]_{\mathcal{B}} = AS[\vec{x}]_B$$

this is true $\forall \vec{x}$ resp $[\vec{x}]_{\mathcal{B}} \Rightarrow$

$$\underline{SB = AS}.$$

Example: Use the prop. above to

find the matrix of the lin. transf. $T: \mathbb{R}^2 \xrightarrow{\text{from before}} \mathbb{R}^2$ wrt the std basis, if you know that $B = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$, where B is the matrix wrt the basis $\left\{ \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 3 \end{bmatrix} \right\}$.

Solution: $A = SBS^{-1} = \begin{bmatrix} 3 & -1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 3 \end{bmatrix} =$
 $= \begin{bmatrix} 0.9 & 0.3 \\ 0.3 & 0.1 \end{bmatrix}$

the same as: $\frac{1}{1^2+3^2} \begin{bmatrix} 3^2 & 3 \cdot 1 \\ 1 \cdot 3 & 1^2 \end{bmatrix} = \frac{1}{10} \begin{bmatrix} 9 & 3 \\ 3 & 1 \end{bmatrix}$ (using the proj.-f-a)

Summary:

$$\begin{array}{ccc} \vec{x} & \xrightarrow{A} & T(\vec{x}) \\ \uparrow s & \curvearrowright & \uparrow s \\ [\vec{x}]_B & \xrightarrow[B]{} & [T(\vec{x})]_{B'} \end{array}$$

this is
called a
commut. diagram.

Def: Let A & B be two matrices. Then A & B are called similar if exists an invertible matrix S such that $AS = SB$.

Remark: The matrices corresponding to the same lin. transformation but computed wrt two diff. basis are similar.

Thus similarity is an equivalence relation; ie. it's reflexive, symmetric & transitive.

That is: if we denote by $A \sim B$ "A similar to B" then:

$$A \sim A$$

$$A \sim B \Rightarrow B \sim A$$

$$A \sim B \& B \sim C \Rightarrow A \sim C.$$

Proof: 1) $A \sim A$ because $A = I^{-1}AI$

2) $A \sim B \Rightarrow B \sim A$:

$$AS = SB \Rightarrow BS^{-1} = S^{-1}A \quad \text{call } S^{-1} = S' \Rightarrow \\ BS' = S'A$$

3) $A \sim B \& B \sim C \Rightarrow A \sim C$:

$$\text{If } \exists S \text{ s.t. } A = S^{-1}BS \& \exists T \text{ s.t. } B = T^{-1}CT \Rightarrow$$

$$\begin{aligned} A &= S^{-1}(T^{-1}CT)S \\ &= \underbrace{(TS)}_{M^{-1}}^{-1} \underbrace{C}_{M} \underbrace{TS}_{M} \end{aligned}$$

$$A = M^{-1}CM \Rightarrow C \sim A.$$



Remark: Applying elem. row operations to a matrix is just a change of basis.