

# Lecture 16

## Projections and Ortho- normal Bases

Problem: Compute the  
projection of the  
vector

$$w = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

onto the subspace  $V \subseteq \mathbb{R}^4$

spanned by

$$v_1 = \begin{bmatrix} 2 \\ 0 \\ 0 \\ 1 \end{bmatrix} \text{ and } v_2 = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \end{bmatrix}.$$

What are we trying  
to do?

$$w = w'' + w^\perp$$

where  $w'' \in V$  and  $w^\perp \cdot v = 0$   
for all  $v \in V$

Goal: Find  $w''$

Idea:

$$w'' = c_1 v_1 + c_2 v_2$$

So

$$w = \overbrace{c_1 v_1 + c_2 v_2}^{w''} + w^\perp$$

Consider

Numbers

$$w \cdot v_1 = c_1 (v_1 \cdot v_1) + c_2 (v_2 \cdot v_1) + \frac{w^\perp \cdot v_1}{0}$$

$$w \cdot v_2 = c_1 (v_1 \cdot v_2) + c_2 (v_2 \cdot v_2)$$

i.e. Since

$$v_1 \cdot v_1 = 5 \quad v_2 \cdot v_2 = 3$$

$$v_1 \cdot v_2 = 3$$

$$w \cdot v_1 = 3$$

$$w \cdot v_2 = 2$$

System of linear equations:

$$3 = c_1 5 + c_2 3$$

$$2 = c_1 3 + c_2 3$$

★ By taking dot products with basis vectors we

Obtain a system of  
linear equations; we  
know how to solve them!

Solve system

$$\begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

$$A \cdot x = b.$$

check if  $A$  is invertible

$$\det(A) = 5 \cdot 3 - 3 \cdot 3 = 6 > 0.$$

So  $A^{-1}$  exists.

$$\bullet \begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{\det} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

$$\begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix}^{-1} \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

$$= \frac{1}{6} \begin{bmatrix} 3 & -3 \\ -3 & 5 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

$$= \frac{1}{6} \begin{bmatrix} 3 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{6} \end{bmatrix}.$$

# Unpacking

$$\begin{aligned}w'' &= c_1 v_1 + c_2 v_2 \\ &= \frac{1}{2} v_1 + \frac{1}{6} v_2\end{aligned}$$

$$\left( \begin{array}{c} [c_1] \\ [c_2] \end{array} \right) = \begin{bmatrix} v_1 \cdot v_1 & v_2 \cdot v_1 \\ v_1 \cdot v_2 & v_2 \cdot v_2 \end{bmatrix}^{-1} \begin{bmatrix} w \cdot v_1 \\ w \cdot v_2 \end{bmatrix}$$

$$\begin{aligned}w'' &= \frac{1}{2} v_1 + \frac{1}{6} v_2 \\ &= \frac{1}{2} \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} + \frac{1}{6} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 7/6 \\ 0 \\ 4/6 \end{bmatrix}\end{aligned}$$



Check our math by  
computing

$$w^\perp = w - w''$$

and seeing

$$w^\perp \cdot v_1 = 0$$

$$w^\perp \cdot v_2 = 0.$$

So

$$w^\perp = w - w''$$

$$= \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \begin{bmatrix} 7/6 \\ 1/6 \\ 4/6 \end{bmatrix}$$

$$w^T = \begin{bmatrix} -1/6 \\ -1/6 \\ 1/3 \end{bmatrix}.$$

$$w^T \cdot v_1 = -2/6 + 1/3 = 0 \checkmark$$

$$w^T \cdot v_2 = -1/6 - 1/6 + 1/3 \\ = 0 \checkmark$$

Thm: let  $V$  be a  
subspace with basis

$v_1, \dots, v_k$ . Then

$$\text{Proj}_V(w) = c_1 v_1 + c_2 v_2 + \dots + c_k v_k$$

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_k \end{bmatrix} = \begin{bmatrix} v_1 \cdot v_1 & v_2 \cdot v_1 & \dots \\ v_1 \cdot v_2 & v_2 \cdot v_2 & \dots \\ \vdots & \vdots & \ddots \\ \vdots & \vdots & \vdots \end{bmatrix} \begin{bmatrix} w \cdot v_1 \\ w \cdot v_2 \\ \vdots \\ w \cdot v_k \end{bmatrix}$$

$a_{ij}$ th entry is  $v_i \cdot v_j$

$$[v_i \cdot v_j]$$

$i$ th entry

Project onto line spanned

by  $v$

$$w'' = \frac{v \cdot w}{v \cdot v}$$

Computing the projection  
will be easier / harder  
depending on how easy/  
hard it is to insert  
the matrix of dot products.

It's simple when this  
matrix is the identity.

$$\begin{bmatrix} v_1 \cdot v_1 & v_1 \cdot v_2 & \dots \\ v_2 \cdot v_1 & v_2 \cdot v_2 & \dots \\ v_3 \cdot v_1 & & \dots \\ \vdots & & \ddots \end{bmatrix} = I$$

when

$$v_i \cdot v_j = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{if } i \neq j. \end{cases}$$

i.e.

$v_i$  is a unit vector

and

$v_i \perp v_j$  if  $i \neq j$ .

Def: let  $V \subseteq \mathbb{R}^n$  be

a subspace with basis

$u_1, \dots, u_k$ . We say

$u_1, \dots, u_k$  is an

orthonormal basis if

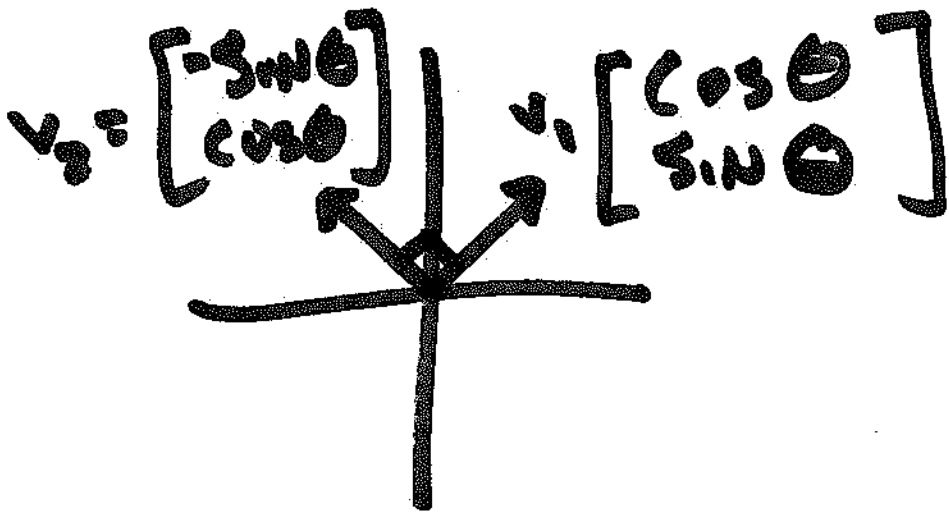
$u_i$  is a unit vector  
for all  $i$  and  $u_i \perp u_j$   
if  $i \neq j$ .

Examples:

$$V = \mathbb{R}^n \quad e_1, \dots, e_n$$

is an orthonormal basis.

$$V = \mathbb{R}^2$$





Why do we care  
about orthonormal  
bases?

The projection formula  
is easy.

Thm: If  $V$  is a  
subspace with ortho.  
basis  $u_1, \dots, u_k$  then

$$\text{Proj}_V(w) = c_1 u_1 + \dots + c_k u_k$$

where

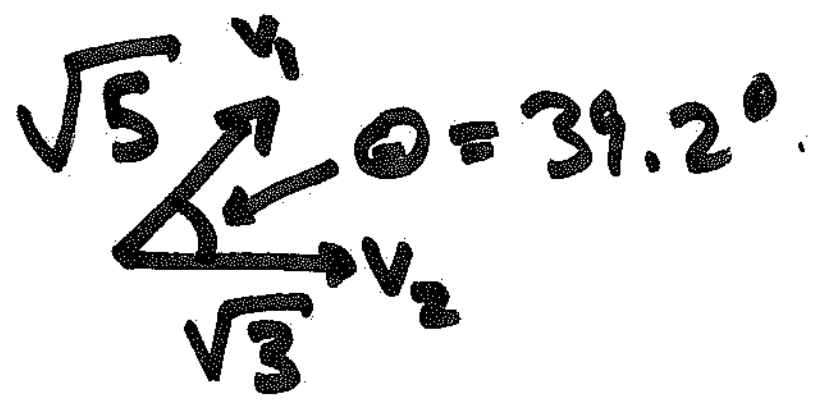
$$c_i = w \cdot u_i.$$

Example:  $V = \text{Span} \left( \begin{matrix} \begin{bmatrix} 2 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \end{bmatrix} \end{matrix} \right)$

$v_1$        $v_2$

Find orthonormal basis for  $V$ .

Starting basis



$\sqrt{5}$   $v_1$   $\theta = 39.2^\circ$   
 $\sqrt{3}$   $v_2$

$$\|v\| = \sqrt{v \cdot v}$$

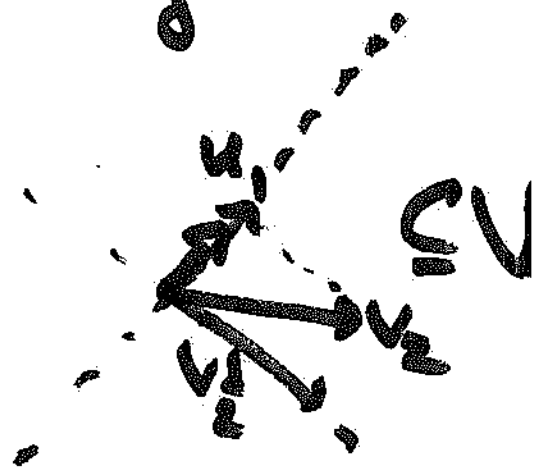
$$v_1 \cdot v_2 = \|v_1\| \|v_2\| \cos \theta$$

$$\frac{3}{\sqrt{15}} = \cos \theta \Rightarrow \theta = \arccos\left(\frac{3}{\sqrt{15}}\right) = \theta = 39.2^\circ$$

Adjust vectors to  
produce orthonormal  
basis.

Step 1: Replace  $v_1$  by

$$u_1 = \frac{v_1}{\|v_1\|} = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$$



Step 2: Write

$$v_2 = v_2'' + v_2^\perp$$

where  $v_2'' \in \text{Span}(u_1)$

Replace  $v_2$  by  $v_2^\perp$ .



$$h_2 = \frac{v_2^\perp}{\|v_2^\perp\|} = \frac{5}{\sqrt{28}} \begin{bmatrix} -1/5 \\ 0 \\ 1 \\ 2/5 \end{bmatrix}.$$

$$\|v_2^\perp\| = \frac{\sqrt{28}}{5}$$

Answer:

$$h_1 = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \quad h_2 = \frac{5}{\sqrt{28}} \begin{bmatrix} -1/5 \\ 0 \\ 1 \\ 2/5 \end{bmatrix}$$

In general, this process of adjusting a basis to produce an orthonormal basis is called <sup>the</sup> Gram-Schmidt process.

It can be described as:

Starting with

$v_1, \dots, v_k$  a basis

For each  $v_j$  consider

$$v_j = v_j^{\parallel} + v_j^{\perp}$$

with respect to

$$\text{Span}(v_1, \dots, v_{j-1})$$



then

$$u_j = \frac{v_j^\perp}{\|v_j^\perp\|}$$

$$\begin{aligned} v_j^\perp &= v_j - \|v_j\| u_j \\ &= v_j - \sum_{i=1}^{j-1} (u_i \cdot v_j) u_i \end{aligned}$$

is an orthonormal  
basis.