

Solutions to Graded Problems

I

Homework # 1

Assignment

Section 1.1 : 4, 28, 32, 46, 52, 62, 74, 78, 92, 106

1.2 : 16, 18, 26, 29, 44, 58

1.3 : 2, 8, 12, 16, 22, 30, 32.

1.1.52 The Celsius scale is devised so that ~~water~~
 0°C is freezing temp of water and 100°C
is the boiling pt. The Fahrenheit scale is
set at 32°F and 212°F , respectively.

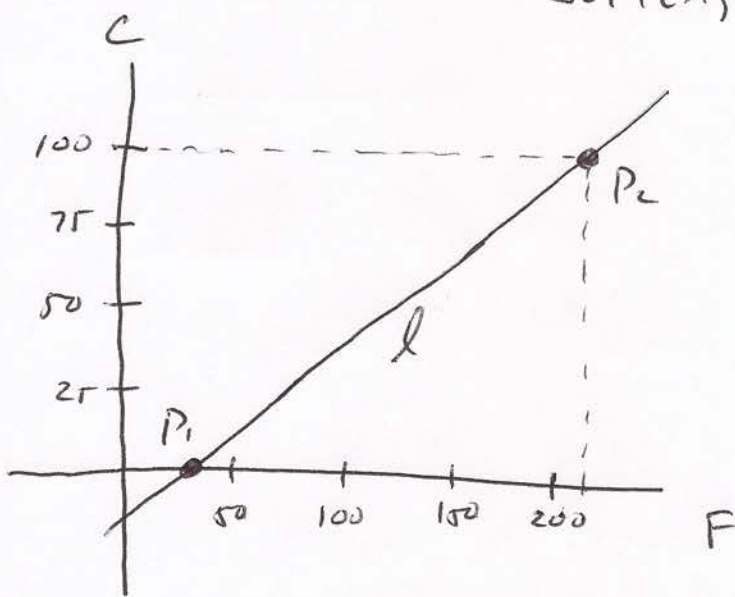
(a) Find the linear relationship between the 2
scales.

Strategy: Choose which of the 2 scales
will be represented by the independent
variable. Then create the 2 ordered
pairs of numbers, based on this choice
and use them to construct the line that
passes through them.

Solution: Let F be the independent variable ($^{\circ}F$) and C the dependent variable ($^{\circ}C$). Then the 2 ordered pairs are:

Freezing temp: $(32, 0) = P_1 = (F_1, C_1)$

Boiling temp: $(212, 100) = P_2 = (F_2, C_2)$



Slope of line l is

$$m_2 = \frac{C_2 - C_1}{F_2 - F_1} = \frac{100 - 0}{212 - 32} = \frac{5}{9}$$

Then equation of l is, using pt-slope formula is.

$$C - C_1 = m_2 (F - F_1)$$

$$C - 0 = \frac{5}{9} (F - 32)$$

linear equation is:

$$C = \frac{5}{9} (F - 32)$$

Note: if done using C as the independent var. then linear equation is

$$F = \frac{9}{5} C + 32.$$

1.1.52 (b) Normal body temp range from 97.6°F to 99.6°F . Convert to Celsius.

Strategy

Solution: Solve for each edge of range the equivalent Celsius temp and form range.

Solution: Here linear eqn is $C = \frac{5}{9}(F - 32)$

$$\begin{aligned}\text{Lower edge is } C &= \frac{5}{9}(97.6 - 32) \\ &\cong 36.4\end{aligned}$$

$$\begin{aligned}\text{Upper edge is } C &= \frac{5}{9}(99.6 - 32) \\ &\cong 37.6\end{aligned}$$

Hence converted range is from 36.4°C to 37.6°C .

1.1.62 Find the center and the radius of the circle $x^2 + y^2 + 2x - 4y + 1 = 0$.

Strategy: Complete the square on each variable to write the equation as the sum of 2 perfect squares:

$$(x-a)^2 + (y-b)^2 = c^2$$

Then center is @ (a, b) , and radius is c .

Solution: Rewrite equation as

$$(x^2 + 2x) + (y^2 - 4y) = -1.$$

Seems that $(x+1)^2 = x^2 + 2x + 1$

$(y-2)^2 = y^2 - 4y + 4$, we ~~write~~

add appropriately to both sides:

$$\underbrace{(x^2 + 2x + 1)} + (y^2 - 4y + 4) = -1 + 1 + 4$$

$$(x+1)^2 + (y-2)^2 = 4.$$

Hence $(a, b) = (-1, 2)$, $c = 2$ and

center is at $(-1, 2)$ with radius 2. \blacksquare

1.2.16 Given $f(x) = \frac{1}{x+1}$, $x \neq -1$, and

$g(x) = 2x^2$, $x \in \mathbb{R}$, and (a) $(f \circ g)(x)$, (b) $(g \circ f)(x)$
and their domains.

Strategy: Compose the functions and test for domain problems.

Solution: (a) $(f \circ g)(x) = f(g(x)) = \frac{1}{g(x)+1}$
 $= \frac{1}{2x^2+1}$

The domain of $g(x)$ is all of \mathbb{R} .

Hence we only need find if any
input for $g(x)$ has output -1 .

Here ~~we~~ $g(x) = -1 = 2x^2$ ~~is impossible~~
~~has~~ $x =$ has no solutions.

Domain is all \mathbb{R} .

(b) $(g \circ f)(x) = g(f(x)) = 2(f(x))^2 = \frac{2}{(x+1)^2}$. Domain is
all $x \neq -1$, the original domain of ~~$f(x)$~~ inside the
 $f(x)$. \square

1.2.44 Growth model $r(N)$ is

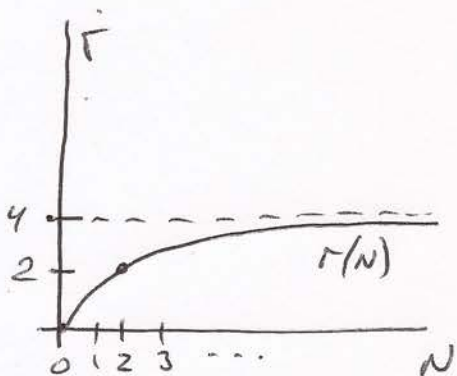
$$r(N) = a \frac{N}{k+N}, \quad N \geq 0$$

and models concentration of nutrients N and growth of a population r as a function of N . Here a, k are positive constants.

(a) What happens to $r(N)$ as N increases? Why is a called the saturation level?

Strategy: Graph $r(N)$ for a few representative values of a, k and describe.

Solution: Choose $a=4, k=2$. Then $r(N)$ is



an increasing function that approaches 4. Using other choices of a, k , we find $r(N)$ is an increasing function that approaches a as N gets very large.

$r(N)$ approaches a but never passes it. This is why a is called the saturation level.

1.2.44 (5) k is called the half-saturation constant. Show if $N = k$, then $r(N) = \frac{a}{2}$.

Solution: Directly $r(k) = a \frac{k}{k+k} = a \left(\frac{k}{2k} \right) = \frac{a}{2}$. ▣

1.2.58 Assume a population N at time t is

$$N(t) = 40 \cdot 2^t, \quad t \geq 0.$$

(a) Find the population @ $t=0$.

Solution: $N(0) = 40 \cdot 2^{(0)} = 40$

The population @ $t=0$ is 40.

(b) Show $N(t) = 40 e^{t \ln 2}$, $t \geq 0$.

Strategy: Convert the exponential 2^t to base e .

Solution: To convert to base e , we solve $2 = e^x$ for x . Converting $2 = e^x$ to a log equation, we get $2 = e^x \Leftrightarrow x = \log_e 2 = \ln 2$.

Hence $2^t = (e^{\ln 2})^t = e^{t \ln 2}$ and $N(t) = 40 \cdot 2^t = 40 \cdot e^{t \ln 2}$.

1.2.58 (c) How long until pop N reaches 1000?

Strategy: Solve $N(t) = 1000$ for t .

Solution: (i) Using a calculator, we can solve

$$1000 = 40 e^{t \ln 2}$$

$$25 = e^{t \ln 2} \Leftrightarrow t \ln 2 = \ln 25$$

conversion

So that $t = \frac{\ln 25}{\ln 2}$. (Step here without a calculator)

$$t \approx 4.64 \text{ (no units)}$$

(ii) Also, $1000 = 40 \cdot 2^t$

$$25 = 2^t \Leftrightarrow t = \log_2 25$$

convert

and since $2^4 = 16 < 25 < 32 = 2^5$

we know $4 < t < 5$. One could guess here that $t \approx 4.5$?

1.3.32 How to get from $y = \cos x$ to the following by basic transformations.

(a) $y = 1 + 2 \cos x$

Solution: Take $y = \cos x$ and scale graph by 2 and shift up by 1 the result.

(b) $y = -\cos\left(x + \frac{\pi}{4}\right)$

Solution: First, we shift $y = \cos x$ to the left by $\frac{\pi}{4}$, then we multiply graph by -1 , inverting it across the x -axis.

(c) $y = -\cos\left(\frac{\pi}{2} - x\right)$

Solution: First, note that $y = \cos x$ is an even function. Hence $\cos(-x) = \cos x$. Hence $\cos\left(\frac{\pi}{2} - x\right) = \cos\left(x - \frac{\pi}{2}\right)$. First, shift $y = \cos x$ by $\frac{\pi}{2}$ to the right. Then multiply by -1 , ~~reverse result~~.